

# Infrastructure

A guide to the various infrastructure that can be built in vNations

- [Bank](#)
- [Courthouse](#)
- [Hospital](#)
- [Nightclub](#)
- [Sports Arena](#)
- [Temple](#)

# Bank



## Costs:

- 100 VBX, 300 Productivity
- 150 Steel
- 150 Cement

## NPC Effects:

- -1 discontent

## Region Effects:

- +25 Appeal

# Courthouse



## NPC Effects:

-10 discontent

# Hospital



## NPC Effects:

- -5 Discontent
- +5 Health

# Nightclub



## NPC Effects:

- -5 Discontent
- +5 Happiness

# Sports Arena



## NPC Effects:

- -2 Discontent
- +2 Happiness

# Temple

## NPC Effects

- -5 Discontent